

Wound Penalties

		Healthy	Nicked	Grazed	Hurt	Injured	Crippled	Down	Out
			(+3)	(+5)	(+10)	(+15)	(+20)	(+40)	
	1	2	4	6	8	10	12	14	19
	2	4	8	12	16	20	24	28	38
۲	3	6	12	18	24	30	36	42	57
art	4	8	16	24	32	40	48	56	76
ш	5	10	20	30	40	50	60	70	95
	6	12	24	36	48	60	72	84	114
	7	14	28	42	56	70	84	98	133

Co	mbat Planner	Initiative						Wou			Rings	Rings		
	PC name	Roll	Current	Rank	Attack	Damage	TNtbH	Total	Penalty	Earth	Water	Fire	Air	Void
P1		k			k	k								
P2		k			k	k								
Р3		k			k	k								
P4		k			k	k								
P5		k			k	k								
P6		k			k	k								

		Initiative					Wou	ınds	Rings								
NPC name	Roll	Current	Rank	Attack	Damage	TNtbH	Total	Penalty	Earth	Water	Fire	Air	Void				
N1	k			k	k												
N2	k			k	k												
N3	k			k	k												
N4	k			k	k												
N5	k			k	k												
N6	k			k	k												
N7	k			k	k												
N8	k			k	k												
N9	k			k	k												
N10	k			k	k												

Combat round tracker

	1		2	2	3	3		4		4		4		5	6	5		7	8	В	9	9	1	0	1	1	1	2	1	3	1	4	1	5	1	6
	Char	Act																																		
Rd 1																																				
Rd 2																																				
Rd 3																																				
Rd 4																																				
Rd 5																																				
Rd 6																																				
Rd 7																																				

Place the character code (P1, N3 etc) in the 'Char' box and A, FA or FD in the 'Act' box to denote the character's stance in that round.